

Luthfiana Azizah

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Azizah is a final-year student at Universitas Pendidikan Indonesia who loves to explore new things and is motivated to learn more. She is passionate about anything related to Illustration, Animation, and Graphic design. She is enthusiastic about gaining new experiences that will help her enhance her abilities and commitment to her interests.

Working in the art field has allowed her to contribute to her artistic skills and embrace the insights and perspectives of fellow team members in every project. These experiences have sharpened her creativity and taught her the importance of effective communication, commitment, adaptability, working under pressure, and collective problem-solving.

EDUCATION

SMAN 2 CIBINONG	Bogor, Jawa Barat
Graduated student in science major	2018 - 2021
Universitas Pendidikan Indonesia	Bandung, Jawa Barat
3rd year student of Film & Television in Animation Studio	2021 - Present
Cumulative GPA: 3.72/4.00	
Relevant Courses: Animation, Storyboard, Script Writing, Creative Thinking, Introduction to Communication.	

EXPERIENCE (PROJECTS)

“MatraVisual” Nirmana Book Project	November 2021
<i>Book Layout Designer</i>	
<ul style="list-style-type: none">- Successfully finished the layout book and uploaded it to ISBN- Successfully learn to use Adobe InDesign for the very 1st time- Responsible for brainstorming the book concept ideas with the team- Responsible for the layout of the book design and cooperating with my team	
Wanderlust - Jelajah Kampus SMAN 2 CIBINONG	January 2022
<i>Publication and Documentation Division</i>	
<ul style="list-style-type: none">- Responsible for making the mock-up visual of merchandise.- Responsible for managing the set and taking documentation of the photo booth.	
“Whistle” Fiction Short Movie Project	April 2022
<i>Crew Of The Art Department - Set Dresser</i>	
<ul style="list-style-type: none">- Responsible for providing artistic plan breakdown.- Successfully managed and facilitated all the properties for the visual sets.	
“ACT(OR)” Fiction Short Movie Project	June 2023
<i>Crew of the Art Department - Set Designer & Dresser</i>	
<ul style="list-style-type: none">- Successfully brainstormed and made the layout design of the sets.- Responsible for providing the set's properties.	

“Ney’s Book” Animation Short Film Project

March - June 2023

Producer, Voice Actor, Character Colorist, Poster Illustrator

- Successfully make teamwork happen by having good communication with each other.
- She contributed to brainstorming the ideas and workflow with the team.
- She contributed to the dubbing of the main character, Neyra.
- Responsible for coloring every scene and frame of the characters' line art.
- Responsible for helping make the film poster by discussing and executing the illustrations

“Si Merah” Experimental Short Film Project

March 2023

Behind The Scene Camera Person and Video Editor

- Responsible for attending all pre-production meetings to understand the film's plot
- Responsible for documenting the whole process of filmmaking from beginning to end
- Responsible for editing the video for a behind-the-scenes short film

Open Studio FTV 2023

July 2023

Head Crew in the Creative Department of Animation Studio

- Responsible for managing the plan of workflow, properties, and the set design layout.
- Successfully make teamwork by brainstorming the plan for teaching-sharing sessions with the freshmen.

Perempuan Inovasi Indonesia 2023

September 2023

UI/UX designer participants in the scholarship program bootcamp

- Successfully gaining some knowledge about Figma for the very first time
- Successfully make one UI/UX Landing Page Design as the final project of the program

“The Neutral” Short Video Animation - Solo Project

December 2023

Director, Illustrator, Compositor

- Brainstorming the ideas of story, concept art, and technical for the short film
- Successfully finished the project in 15 days of short filmmaking
- Successfully shown in a 3,5 x 3 meters mini immersive room (collectively) and was appreciated by more than 250+ CINEFUTURE Exhibition visitors.

ORGANIZATIONAL EXPERIENCE**Cibinong Society (Social Community)**

January 2021 - April 2023

Staff - Creator Division

- Responsible for making the captions for every content are going to be uploaded.
- Responsible for brainstorming the contents and managing the schedule.

We The Genesis

June 2022 - 2023

Video Editor

- Accepting any information and briefing from the head division and being open to brainstorming about the contents or the editing
- Responsible for editing the video content will be uploaded in reels, TikTok, and long videos on YouTube.

Bandung International Student Film Festival

September 2023

The staff of Public Relations, Volunteered Field Coordinator, and Ticketing

- Responsible for handling the correspondence to the faculty's university

- Successfully taking care of the security and smooth operation of the event.
- Successfully handling the crowd of 120+ participants in the ticketing booth of the event.

INCLUSIFEST 2023 - DILANS Indonesia

December 2023

Volunteered in Registration and Documentation

- Successfully handling the event participants to fill the registration of over 60+ people.
- Responsible for taking some pictures since the program started for their social media works.
- Successfully making good impressions of DILANS in front of the participants.

CINEFUTURE EXHIBITION

December 2023

Graphic Designer and Exhibitor

- I successfully made my first immersive room illustration-motion graphic video solo project which over 250+ visitors appreciated.
- Responsible for making the design for Cinefuture's Instagram Feeds collectively.

Social Project Waste-Rangers IMpact by Indonesia Mengajar

May 2024

Volunteered in Facilitator

- Facilitated and mentored students working on the subject, providing guidance and support throughout the project.
- Successfully enlighten the mood in class and engage the learning environment.

UNESCO-UNITWIN Leadership Class Training Program

August 2024

held by Sookmyeong Woman University

- Developed confidence in delivering speeches and presentations to all the audiences.
- Strengthened ability to problem-solve every study case that is given
- Build good connections in guiding discussion within group activities, and motivating peers.
- Quickly adapted to new topics, challenges, and feedback through discussion.

WORK EXPERIENCE

PT. LEN Industry (Persero)

September - December 2024

3D Product Animator, Videographer

- Documented company meetings and event-related activities through high-quality photos and cinematic videos.
- Created motion for 3D Objects/Products and merged them into a short film documentary with the team.
- The supportive assistance of team members was of great help in ensuring we had good chemistry to back up each other and work collaboratively.

SKILLS

Languages: Indonesian (Native), English (Conversational).

Software: MS Office (Word & PowerPoint), Procreate, Adobe Family (Premiere Pro, Illustrator, InDesign, After Effect), Canva, Capcut, Ibis Paint X, Clip Studio Paint, Figma (beginner).

Others: Illustration, Animation, Photography, Videography, Script Writing, Teamwork.