

Dostavalov Valerii

Animation Demo reel: <https://youtu.be/ijeH3e2lOg0>

Portfolio: <https://www.artstation.com/coslt>

Skills:

Moho/Spine

- rig
- 2D character animation

Maya

- Creation of low poly models.
- Creation of high poly models.
- Animation.
- Arnold.

Adobe Premiere Pro 2020.

Adobe After effects

- Masking.
- Effects creation.
- 2D Animation.

Unity

3dsmax

Substance Painter.

Adobe Photoshop.

Sony Vegas.

ZBrush

Agisoft Metashape

Work experience:

- 3d Unity artist in "FlexReality"
- 2D animator in the «Raccoons time» cartoon
- 2D animator in the «Teen Mimi» cartoon

Languages:

English – C1 Advanced.

Українська.

Російська.

Personal Data:

Date of birth: 31.03.1995 p.

Location: Ukraine, Kyiv.

Education:

University: NAU (National aviation university)

Faculty: Institute of Information and Diagnostic SystemsСпеціаліст.

Years: 2012 - 2017.

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