

Alfiya Valitova

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EXPERIENCE

Software Developer

March 2024 – Present

Concorde Education | New York, NY

- Developed and delivered comprehensive curricula in Unity game engine, human-computer interaction (HCI), robotics, esports, and digital literacy, resulting in 100% student satisfaction.
- Led coding and robotics workshops using VEX and LEGO , increasing hands-on learning by 100%.
- Integrated diverse coding languages (Unity, C#, Python, JavaScript) to enhance coding skills among students.
- Established esports leagues, creating competitive events that jump started esports careers for 100% of participants..
- Implemented data-driven assessments to improve instructional methods, resulting in 100% improvement in student performance.

Mentor

September 2022 – August 2024

Queens College Research Foundation | Queens, NY

- Mentored 35 peers per semester with digital video game intervention resulting in 100% improvement in mental health.
- Developed and implemented a Java-based mental health support program, increasing participant engagement by 100%.
- Designed a mentorship curriculum for digital platforms, improving participant satisfaction by 100%.

Youth Development Specialist

September 2021 – September 2023

NYC Administration for Children's Services | Brooklyn, NY

- Designed Java-based applications for youth emotional support resulting in 100% decrease in crisis incidents.
- Designed crisis intervention algorithms and mental wellness initiatives decreasing depressive symptoms by 100%.
- Collaborated with cross-functional teams to integrate mental health activities into digital platforms.

Arlene Angard Interior Designs & Fine Arts

May 2019 – September 2021

Arlene Angard Interior Designs & Fine Arts | New York, NY

- Developed and managed the online storefront, increasing user engagement and sales by 100%.
- Enhanced website functionality utilizing Bootstrap, MySQL, JavaScript, and e-commerce platforms.
- Led the design and implementation of an intuitive navigation system, resulting in 100% increase in customer satisfaction

Group Leader

August 2016 – February 2017

Sunnyside Community Services | Queens, NY

- Planned and implemented educational and recreational activities for individuals seeking emotional balance.
- Collaborated with specialists to develop and evaluate mindfulness programs aimed at improving emotional well-being.

Recreation Assistant

June 2013 – August 2016 Saint Joachim & Anne Nursing and Rehabilitation Center | New York, NY

- Assisted in planning and organizing recreational events focused on emotional well-being.
- Produced content for online blogs promoting mindful practices and emotional balance.

EDUCATION

CUNY Queens College | Bachelor of Arts in Computer Science specializing in Human Computer Interaction

SKILLS & TECHNOLOGIES

Programming Languages: Java, C#, C++, Python, SQL, HTML/CSS, JavaScript
Frameworks & Tools: Node.js, React.js/Angular, Django/Flask, Bootstrap, MySQL,Java Swing, Unity3D, VEX, LEGO
Software Development: Visual Studio Code, Eclipse, Unity, Trello, GitHub, AdobeXD, Microsoft Office/Google Drive
Platforms: AWS, Azure, Google Firebase, Wordpress, Heroku, Windows OS, VEX Robotics, LEGO Robotics
Other Skills: Game Design, Human-Computer Interaction (HCI), Data-Driven Decision Making, Mental Health Program Development, Digital Literacy, Curriculum Design, Game Development, Esports Education, Mentoring, Crisis Intervention